

Video Game HQ Review

Volume 3, Issue 01

SPECIAL EDITION

By Wyatt-Grade 7



What Game Should You Play? Modded Terraria!



**Review:
Part 1**

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Published March 21st, 2025

HDMS Journalism

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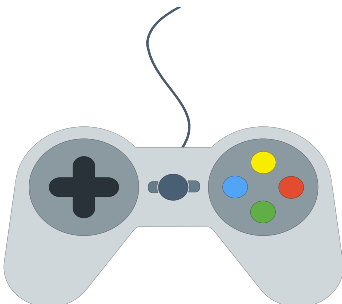
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Modded Terraria

What Do You Need To Know?



Hello and welcome to the modded playthrough. Today we will be covering the mods that we will have on, first we have Quality Of Life, Magic Storage, and Fargo's Souls, Fargo's mutant mod, better boss bars, wrath of the gods, Calamity, and finally realistic sky. Now we are going to talk about the classes now we have Summoner, Melee, True Melee, Mage, Ranger, but we will explain those later.

Now we shall talk a little bit about the game. Now if you read my last review you know that the beginning is a little stale. Terraria Reveiw if you want to get the resource for the start. However, since this is Modded Terraria and we spawn in with 3 starter bags. Each giving 100 wood, starting weapons for every class, a little bit of money and 3 insta houses which automatically make NPC housing and finally one life crystal and three mana crystals.

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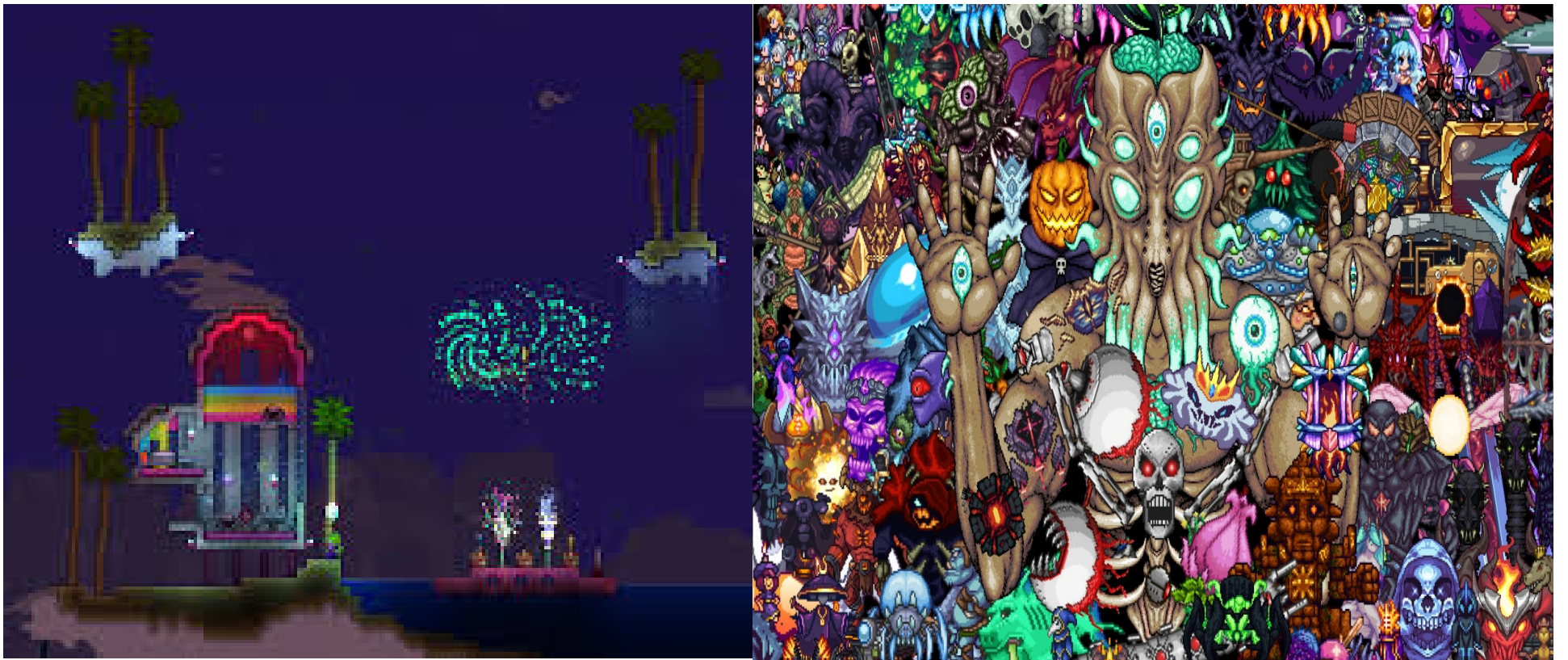
Volume 3 Issue 1

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Published Monthly

Edition: March 21, 2025

Modded Terraria! Housing & Boss Fights!



Housing Resources

First of all, we want to get wood made housing so NPCs can move in. Then we want to go mining to a slime and forget to mention death mode. It is added as a difficulty changer and will mess us up so bad it buffs EVERY enemy, makes them more hostile and gives them more HP, does the most damage and has the least DMG and DEF. So we're gonna die A LOT in death mode, so after that we made housing and kept dying. We will explore the underground, make a full set of platinum armour and get the set bonus.

Boss Fights!

So now before we fight the first boss let me go and describe the classes. Melee uses swords. They can have an ability sometimes and it is the best defence. True Melee uses swords with no projectiles the swords with True Melee Damage tend to be bigger and do more damage than normal. Summoner does the most damage and has the least amount of defense. Ranger has decent defense and a decent amount of DPS. We are gonna focus on Melee. Mage has a lot of defense and good damage. So now it's time to fight the boss, The Eye Of Cthulhu.

Video Game HQ Review

Issue 3 Volume 1

School Newspaper

March 21st, 2025

Modded Terraria Review - Part 1



Now we want to make a boss arena and get really good accessories. Now we want to summon The Eye , and after you kill it you want to go and kill the Desert Scourge but first we want to craft the desert medlion and make an arena and then fight him.

So he is a worm boss and he shoots out projectiles. Then he burrows into the ground then comes back up then at half HP he is going to summon the desert nuisance. Now with those bosses dead we want to break crimson or corruption hearts so the goblin army can spawn in and after you wait for it to spawn in or go grind goblin scouts. Now you want to make more housing so the tinkerer can spawn in. then you want to make our accessories all warding for that extra +4 defence for a total of 28 defense in total`. If you don't have enough money you can go and grind so much money or go kill bosses because they give a lot of money.

Then you may want to fight Crabulon for the shroom that increases your adrenaline. Then you will now want to fight and kill the brain of Cthulhu. To craft the deathbringer pickaxe get hellstone make molten pick and armor and the "volcano" and fight skeletron and go to the dungeon and get the muramasa and then the blade of grass. The light's bane or the blood butcherer then make the night's edge. Now I want to go and kill WOF to enter Hardmode where things will get really interesting.
