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Rounds!

By Ethan - Grade 8

What Should You Play?!

Rounds is a game where it's pretty evenly distributed between skill and luck. What I mean by this is the game of Rounds is played by two players unless modified and each player gets a selection between five different abilities. They choose one then they fight it out. The first one to defeat the other twice wins a point. The player who lost gets another ability this goes on till someone gets five points, then they win. That's pretty much the entire game excluding all the extra activities, the fun, and sandbox mode.

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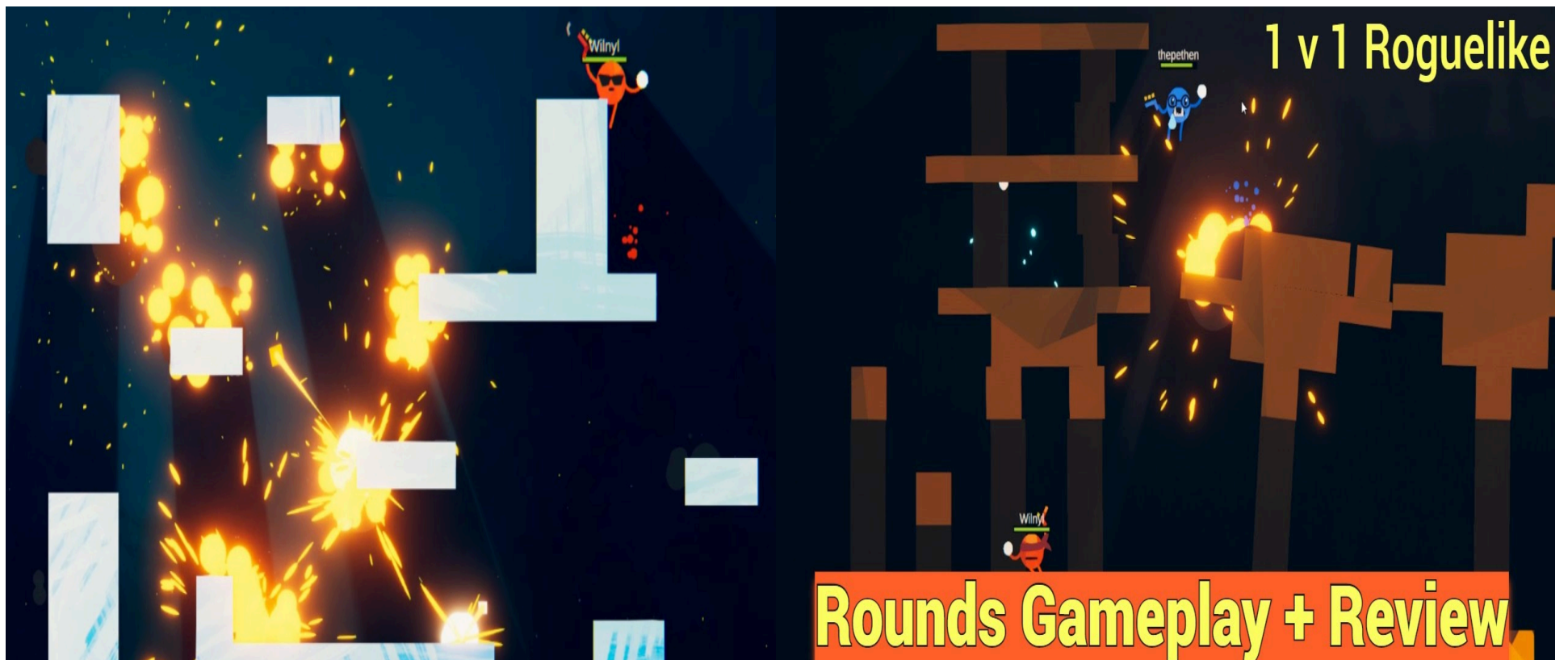
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What are the abilities in "Rounds"?!



There are many different abilities that are represented by cards and there is no limit to the combos you build or the fun you can have with friends or yourself. With the sandbox mode where you can have any ability you want by typing the name or just letters and it'll find an ability; have as many as you want and use them to fight a bot or destroy the map, it's whatever you want.

All the abilities in rounds do different things even if it's only slightly like parasite and poison; they both do damage over time. The only difference is the slight buffs parasite gives plus life steal. There are an abundance of cards to choose from, over 60 of them, and with mods on a computer the possibilities are insane! With just one modification it adds over 100 cards for completely free!

Who made and developed "Rounds"?

The game itself is made by Landfall. The company responsible for tons of fun games like Spider Heck, Tabs/Totally Accurate Battle Simulator, Peak, and Stick Fight: The Game!





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GAME ON!

