

Covering Hillsboro, Deering, And The Surrounding Areas

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GAME INDUSTRY CONTINUES



Why I Dislike One Of The Most Popular Games Of All Time!

Don't get me wrong, I'm all for open-world explorer, but Minecraft has had nothing but downfall with recent updates. It's pretty old now and Microsoft has done terribly with Minecraft, and there are more fun and pleasing games to play that are just far superior.

There's just no way that there are two different versions of the same game that make a different one optimally better than the other, and they choose to combine them, making them both the worse version.

Moreover, you expect me to believe that an almost 17-year-old game is living by a thread kept alive by Youtubers, people Youtube viewers, children, PVP (player vs. player) players, seedhunters, people who have nostalgia, and people who like mods?! This is the only thing left. There's no way people just casually start up a new world anymore. That's over the age of 11. It's mostly bedrock players. I tried logging on to Hypixel (Minecraft store). You know the most visited server ever and empty, are we joking? Then the maker of Hypixel goes and makes his own game, instantly beating Minecraft in everything except nostalgia. Minecraft is quite literally using nostalgia as a lifeline. There is no chance a casual game just opens up Minecraft anymore.

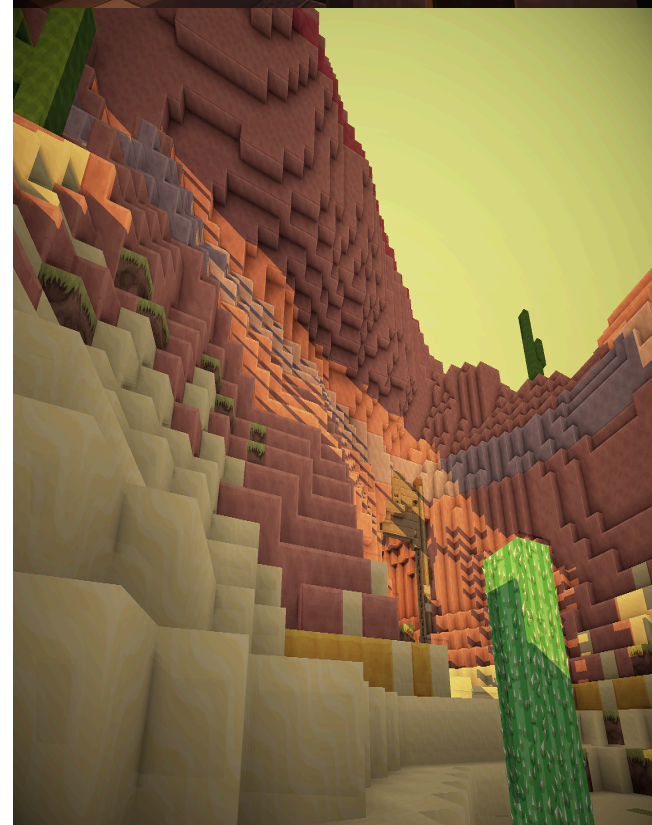




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I used to love Minecraft when I was younger, but as I got older, the base game was just a way to do the same thing every time people talk about speed running and now the game just doesn't hit the same as it used to. It's either playing with mods to make it better and getting bored just as fast or not playing at all. Tens of millions of daily users, but these are uncultured gamers, children or Youtubers trying to bring the game back or friends in the two-week Minecraft phase, when, for two weeks, people remember that this game with friends can be way more fun and then eventually find way better games.

Now back on the topic of why I dislike the main game and not the player base that keeps trying to keep this game alive and is succeeding. The game is old, which is fine, but consistency and player-based updates that actually make the game better need to be added, not pushing out that seems new and exciting, but is really just something the playbase has been asking for forever that there just now adding and pushing out updates that the player base said they don't want like making java more like bedrock and making people pay for mods this would ruin the game even more than it already is.



*Thanks for reading! New reviews
coming soon!*

